

## Intervencija u sendviču

(0) 1♣ pass 1♠ ??

pass = nema overkola

Double= Izlazna kontra, 4<sup>+</sup>♦, 4<sup>+</sup>♥, 12<sup>+</sup>HCP, forsing

za rundu

1NT = 5♦, 4♥, 8-11HCP, forsing za rundu

2♣ = 6<sup>+</sup>♦, 4<sup>+</sup>♥, 10-14HCP

2♦/♥ = overkol

2♠ = 6<sup>+</sup>♥, 4<sup>+</sup>♦, 10-14HCP

2NT = bikolor, 5<sup>+</sup>♦, 5<sup>+</sup>♥, forsing za rundu